

ABSTRAK

Balgis Fabanyo 2022. Penerapan Media *Puzzle House* dipadu Metode *Hypnoparenting* Untuk Meningkatkan Hasil Belajar Siswa Kelas II SD Negeri 53 Kota Ternate Pada Tema 7 Subtema 1 Kebersamaan di Rumah. Dibimbing oleh: Darmawati Hadyy, S.Pd., M.Pd selaku pembimbing I dan Fachriah Djumati S.Ag., M.Pd selaku pembimbing ke II.

Penelitian ini bertujuan untuk: Mengetahui peningkatan hasil belajar siswa dengan penerapan media *puzzle house* dipadu metode *hypnoparenting* di kelas II SD Negeri 53 Kota Ternate pada tema 7 subtema 1 kebersamaan di rumah dan mengetahui aktivitas pembelajaran kelas II SD Negeri 53 Kota Ternate saat diterapkannya media *puzzle house* dipadu metode *hypnoparenting* pada tema 7 subtema 1 kebersamaan di Rumah.

Jenis penelitian ini adalah jenis penelitian tindakan kelas (PTK). Adapun tahapan PTK meliputi: (1) perencanaan (2) pelaksanaan (3) observasi (pengamatan) (4) refleksi yang terdiri dari siklus I dan siklus II. Teknik analisis data dalam penelitian ini dilakukan dengan tahapan menghitung presentase hasil aktivitas pembelajaran, yaitu aktivitas guru dan siswa, untuk hasil belajar siswa secara individu, dan untuk menentukan ketuntasan belajar siswa, secara klasikal. Subjek yang terlibat dalam penelitian ini sebanyak 19 siswa kelas II semester genap Tahun Ajaran 2021/2022. Pengumpulan data yang digunakan dalam penelitian ini yaitu: 1) observasi, 2) dokumentasi, dan 3) tes.

Hasil penelitian dari penerapan media *puzzle house* dipadu metode *hypnoparenting* dalam pembelajaran untuk meningkatkan hasil belajar siswa. Pada siklus I sebanyak 7 siswa menunjukkan ketuntasan hasil belajar dengan presentase 43,75% dari 16 siswa, dan aktivitas pembelajaran pada aktivitas siswa diperoleh presentase 57,5% aktivitas guru diperoleh 77,27%. Sedangkan pada siklus II menunjukkan ketuntasan hasil belajar meningkat dengan presentase 84,21% dari 19 siswa diperoleh aktivitas siswa 82,5% dan aktivitas guru 97,72%.

Kata kunci: *Hasil Belajar Siswa, Media Puzzle House, Metode Hypnoparenting*

ABSTRACT

Balgis Fabanyo 2022. Application of Media *Puzzle House* combined with *Hypnoparenting* Method to Improve Student Learning Outcomes of Class II Elementary School 53 Ternate City on Theme 7 Sub-theme 1 Togetherness at Home. Supervised by: Darmawati Hadyy, S.Pd., M.Pd as supervisor I and Fachriah Djumati S.Ag., M.Pd as supervisor II.

This research aims to: Knowing the improvement of student learning outcomes with the application of the *puzzle house* media combined with the *hypnoparenting* method in class II Elementary School 53 Ternate City on the theme of 7 sub-theme 1 togetherness at home, and knowing the learning activities of class II Elementary School 53 Ternate City when the application of the *puzzle house* media combined with the *hypnoparenting* method on the theme of 7 sub-themes 1 togetherness at home.

This type of research is a type of classroom action research (CAR). The CAR stages include: (1) planning (2) implementation (3) observation (observation) (4) reflection which consists of cycle I and cycle II. The data analysis technique in this study was carried out by calculating the percentage of learning activity results, namely teacher and student activities, for individual student learning outcomes, and to determine student learning completeness, classically. The subjects involved in this study were 19 grade II students in the even semester of the 2021/2022 academic year. The data collection used in this study are: 1) observation, 2) documentation, and 3) tests.

The results of the research from the application of the *puzzle house* media combined with the *hypnoparenting* method in learning to improve student learning outcomes. In the first cycle as many as 7 students showed complete learning outcomes with a percentage of 43,75% of 16 students, and learning activities on student activities obtained a percentage of 57,5% teacher activities obtained 77,27%. Meanwhile, in the second cycle, the mastery of learning outcomes increased with a percentage of 84,21% from 19 students 82,5% student activity was obtained, and teacher activity was 97,72%.

Keywords: *Student Learning Outcomes, Puzzle House Media, Hypnoparenting Method.*

