

ABSTRAK

Santi Farid, 2021. Meningkatkan Motorik Kasar Melalui Kegiatan Bermain Jungkat jungkit Pada Anak Usia 5 6 Tahun Di TK Barunawati Kota Ternate. Pembimbing Nurhamsa Mahmud S.Pd.,M.Pd dan Bahran Taib, S.Psi.,M.Si

Penelitian ini bertujuan untuk meningkatkan motorik kasar anak kelompok B TK Barunawati melalui kegiatan bermain jungkat-jungkit pada aspek keseimbangan dan kordinasi antar anggota tubuh. Seperti merangka, berjalan, melompat, atau berlari. Penelitian ini merupakan penelitian tindakan kelas (classroom action research) kolaboratif. Subjek penelitian kelompok B berjumlah 10 anak. Metode pengumpulan data menggunakan lembar observasi dan dokumentasi. Analisis data menggunakan deskriptif kualitatif.

Hasil Penelitian yang diperoleh dapat disimpulkan yakni “motorik kasar anak kelompok B di TK Barunawati kota ternate dapat di tingkatkan melalui kegiatan bermain untuk meningkatkan motorik kasar anak”, dengan besar peningkatan persentase perkembang motorik kasar anak, pada siklus I siswa yang tuntas sebanyak 6 siswa atau sebesar 60% dan pada siklus II meningkat sebanyak 80 % sehingga 10 siswa dapat mencapai sebesar 100%.

Kata Kunci :Motorik Kasar, Bermain Jungkat-Jungkit

ABSTRACT

Santi Farid, 2021. Improve gross motor skills through seesaw activities for children aged 5-6 years at Barunawati Kindergarten, Ternate City, supervising. Nurhamsa Mahmud S.Pd.,M.Pd and Bahran Taib, S.Psi.,M.Si

This study aims to improve the gross motor skills of the children of group B in Barunawati Kindergarten through the activities of playing seesaw on the aspect of balance and coordination between body parts. Such as skating, walking, jumping, or running. This research is a collaborative classroom action research. The research subjects in group B were 10 children. Methods of data collection using observation sheets and documentation. Data analysis used descriptive qualitative.

The results obtained can be concluded that "the gross motor skills of children in group B in Barunawati Kindergarten in Ternate city can be improved through play activities to improve children's gross motor skills", with a large increase in the percentage of children's gross motor development, in the first cycle of students who completed as many as 6 students or by 60% and in the second cycle increased by 80% so that 10 students can reach 100%

Keywords: *Gross Motor, Seesaw Playing*



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