# CHAPTER 1 INTRODUCTION

This chapter discusses about background of the research, scope of the research, statement of the research, objective of research and also significance of the research.

## A. Background of the Research

Language as the tool of communication has an important role to reveal an intention to someone else. People will be able to express their through and feeling by using language. Language, communication and life can't be separated. Language can be applied in many aspects, such as education, society, politics, economics and culture. Fitriani, et. al (2015) stated that speaking is one of language major skills. In Indonesia, English is a foreign language. Learning a foreign language is an integrated process that the learner should study the four basic skills: listening, speaking, reading and writing. We use it to understand our world through listening and reading to communication our felling, need, and desires through speaking and writing. Somebody is considered successful in learning a foreign language when he or she has the ability to speak it. Tahir (2015)

Speaking is the most important skill, because it is one of the abilities to carry out conversation. The teaching of English in senior high school is intended to develop the student's communicative competence which emphasized four skill covering listening, writing, reading, and speaking. Speaking is an interactive process of constructing meaning that involves producing, receiving, and processing information. The students should have the ability to speak English well because people identify

the English mastery with their English speaking and in other that they can communicate with others

Speaking is identified to be difficult to learn, where speaking is very important in human life. The difficulty in speaking is often to be one of the reasons causing in speaking. They mentioned that the difference between writing and pronouncing vocabulary are making it difficult to master. This may happen because of low practice, low motivation, less of communication, competence and also self confidence. This condition makes the students feel uninterested to learn English. Ideally, if one could understand an expression, should be able to produce it.

The situation above seems causing the most crucial problem in language learning are still lack of motivation in student. This fact is confirmed by (Arifiani, 2017), found difficulties faced by the students in learning English are having lack of vocabulary mastery, grammatical errors, limited exposure, and anxiety.

Based on the preliminary observation in SMAN 4 Kota Ternate, there are some problems that English learning, such as they were lack of Vocabulary to learn English, they were lack of Motivation in English learning, and they were not Fluency in speak and also the students low self confidence in using English in speaking class, and they are shy to speak English in front of their friends. Besides, the teacher is not able realize the students problem in speaking and could not create a good situation in teaching learning process in the classroom.

Teachers should think and implement the creative method and media which will increase students' motivation in learning speaking. They are indeed using media

in teaching, but ignore to support speaking learning with those. In this case the teaching of the four skills should be taught together with speaking for language learners to avoid many problems in learning English language. In this 4.0 industrial revolution, in which every aspect of life is surrounded by automatic and digital technologies, teachers need to adjust their learning media into it.

One of the media in teaching speaking by using application based on MALL (Mobile Assisted Language Learning). MALL can be defined as use of mobile phones in language learning and language teaching. In accordance with that, the National Reading Panels stated that gadgets technology can be used effectively as a medium to help teaching speaking. Especially application based game that not only able to student's speaking but also able to attract student's intention in learning speaking.

To meet the challenges research will implement a mobile game learning application named Hello English as one of possible solution to overcome the problems. Currently, there are a lot of learning applications based game that are effective to assist teachers and learners in teaching and learning language, such as Duolingo, Busuu and Rosetta Stone. However, in this research, the researcher intends to use Hello English app – which focuses on teaching merely on English language through game as an alternative and new way to overcome speaking. problems especially in SMAN 4 Kota Ternate.

This researcher focuses on the implementation of speaking presented in Hello English Free Language Learning Application. So that students can speak English fluently and quickly of course they have to practice a lot. Exercising in a fun and practical way using Hello English application can make students more fluent to speak English.

A scientific study should be undertaken on the basis of some relevant theoretical review. To support this present investigation, the researcher thinks that it is very important to review some theoretical points of view as well as review evidences.

Based on the explanation above the little of this thesis is "The Implementation of "Hello English" Application in Teaching Speaking Skills at SMAN 4 Kota Ternate"

#### B. Scope of the Research

This research is focused on the implementation of Hello English application in teaching speaking skills. It will assess students' vocabulary, pronunciation, fluently, and accuracy.

#### C. Statement of the Research

Based on the background and the scope of the research, The research classification statement of the problem are:

To what extent the use of Hello English application in teaching speaking skills at SMAN 4 Kota Ternate?

#### D. Hypothesis

Based on the related studies above, the researcher proposes the hypothesis for this study as follows:

- 1. (H0): There is no significant effect of using Hello English application on the students in SMA Negeri 4 Kota Ternate
- 2. (H1): There is significant effect of using Hello English application on the students in SMA Negeri 4 Kota Ternate.

### E. Objectives of the Research

In accordance with the existing background and problem formulations, this study aims to know the implementation Hello English application in teaching speaking skills at SMAN 4 Kota Ternate.

#### F. Significance of the Research

1. Theoretical significance

The result of this study was expected to be useful for the students to apply the "Hello English" Application in the learning process to build a better atmosphere and student interest in the class activities.

#### 2. Practical significance

a. For teachers, the results of this study can be uses to help to teach students in every lesson. The teacher can involve students in class activities that allow students to Enriching English speaking skills by using the "Hello English" Application.

- b. For students, it can also use the "Hello English" Application to learn speaking skills so that they can be proficient in English. Furthermore, the writer hopes to give a positive effect on students' in the future, so students can enjoy learning English using a smartphone.
- c. The researcher hopes this study can be useful for English teacher to improve their strategies in teaching speaking skill.
- d. The research findings can be references for the further researchers who conduct the similar studied.

